



IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Volume: 8 Issue: IV Month of publication: April 2020

DOI: http://doi.org/10.22214/ijraset.2020.4035

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Exploit DTLS Vulnerabilities & Provide a Novel approach to Protect DTLS in CoAP based IoT

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Abstract: In the coming years the Internet of things technology will be very demanding. IoT systems are internet-connected and do a few different things. That senses and transmits data to the cloud. This grows up day by day, and is smarter than humans. One of them is the iot protocol, Constrained Application Protocol. Which is specifically designed for server-client communication. This CoAP is a relatively lightweight protocol. In this paper the main contribution to provide mitigation techniques for UDP Flood attack in Cooja simulator within Contiki's Internet of Things operating system. Keywords: CoAP, DTLS, DDOS, DOS, IoT, Security, Contiki OS, Cooja Simulator, UDP Flood attack

I. INTRODUCTION

The Internet of Things (IoT) is defined as a global network that intelligently links all objects, irrespective of hardware, systems or person, with normal and restricted framework protocols and interoperable formats focused on self-configuring technologies for the Internet of Things. Via smart sensing, recognition processing and convincing computation, pursuing the machine and the Internet, IoT was called the Third Wave in the information industry. There are hundreds of IoT enabled protocols. Wireless protocols play an significant role in the growth of IoT, among the other protocols.

Latest developments in Wireless Sensor Network (WSN) technologies and the usage of IP in resource-constrained applications have changed the internet environment significantly. To form the so- IoT trillions of smart objects will be connected to the internet.

IoT requires to combine specific instruments, computers and devices for connectivity that use multiple communications protocols. Some wireless protocols are used in three levels, PHY / MAC, Network / Communications and Application Level. CoAP is one of IETF's most advanced application layers for smart Internet connectivity devices. Since several systems function since parts of cars and buildings with Constrained resources, there is a great deal of variability of power processing, bandwidth connectivity, etc. The lean protocol CoAP is therefore intended as a substitution for HTTP for an IoT application layer protocol and is considered to be an application layer [3].

Application Layer	HTTP, CoAP, EBHTTP, LTP, SNMP, IPfix, DNS,		
	NTP, SSH, DLMS, COSEM, DNP, MODBUS		
Network/Communication Layer	IPv6/IPv4, RPL, TCP/UDP, uIP, SLIP, 6LoWPAN		
PHY/MAC Layer	IEEE 802.11 Series, 802.15 Series, 802.3, 802.16, WirelessHART, Z-WAVE, UWB, IrDA,		
	PLC, LonWorks, KNX		

Fig. 1	The	protocols	in	the	different	layers	are listed
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A. Constrained Application Protocol: An overview

CoAP is a RESTfully enabled system application layer protocol which has been developed and used on constrained networks. This was aimed specifically for limited networks, such as 6LowPAN networks. The CoAP was developed to be HTTP-compatible and able to utilize the same methods as HTTP to benefit from current web-based technology i.e. GET, POST, PUT. One distinguishing characteristic of CoAP, though, is the usage of the User Datagram Protocol [RFC 768] (UDP) as a transportation layer protocol instead of a TCP. Nonetheless, because of the UDP's linked nature, the CoAP may have a lightweight redundancy method by separating the CoAP protocol into 2-layers as seen in the diagram below:



Fig. 2 CoAP & HTTP protocols Stack



International Journal for Research in Applied Science & Engineering Technology (IJRASET) ISSN: 2321-9653; IC Value: 45.98; SJ Impact Factor: 7.429 Volume 8 Issue IV APR 2020- Available at www.ijraset.com

This is the duty of the Request / Response layer to control resources by specifying methods (i.e. GET, PUT, DELETE, and POST) while the Transaction layer understands the confidentiality function while handling messages and supplies duplicate identification messages. A response could be one of four forms in the Transaction layer: Confirmable (required recognition). Non-Confirmable (needs no ACK). Acknowledgment (Messages to ACK. CON). Reset (message is sent, but was not processable).

B. CoAP Features

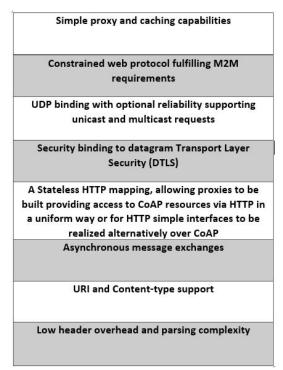


Fig. 3 CoAP Features

With the completion of the CoAP specification, in the future millions of devices are anticipated to be implemented in different technology domains. Such technologies vary from intelligent electricity, smart grid, building management, smart lighting management, industrial control systems, asset tracking, to surveillance of the climate. CoAP will become the regular protocol for communicating devices and promoting IoT applications [3]. To endorse URI (Uniform Resource Identifier) CoAP needs to suggest maximizing datagram duration and satisfying REST protocol. It also needs to have secure UDP protocol dependent communication.

C. DTLS (Datagram Transport Layer Security)

CoAP	
Request/Response]
Messages	1
DTLS	
UDP	
	Request/Response Messages DTLS

Fig. 4 Datagram Transport Layer Security (DTLS)-secured Constrained Application Protocol (CoAP) architecture.

A restricted application protocol is an HTTP-like request / response data transfer protocol that is used mainly for communicating with restricted devices and/or the use of restricted networks. When safe communication is needed, CoAP uses UDP as a transport protocol and DTLS in the scenarios [Fig. 4]





ISSN: 2321-9653; IC Value: 45.98; SJ Impact Factor: 7.429 Volume 8 Issue IV APR 2020- Available at www.ijraset.com

II. RELATED WORK

They have suggested an interface for the identification and reaction of remote invasions in CoAP-integrations, evaluating their performance in the identification and reaction to attacks and the effect on the memory and resources of restricted wireless sensing systems of protection mechanisms suggested [5].

In this paper, the proposed protocols are investigated and the CoAP implementations are analyzed. The study reveals that some protection standards have not been met by such protocols. In addition, when it comes to deploying IPSec and DTLS using limited devices in IoTs there is a problem of usability. The paper thus argues that a safe version of the CoAP requires a new lightweight, integrated protection mechanism [6].

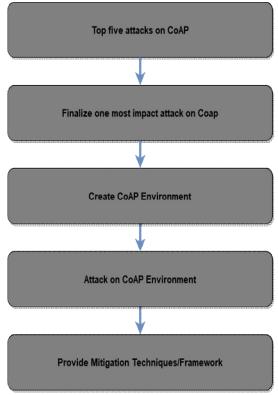
The reliability of the CoAP protocol is focused on the protection of the DTLS focused on HTTP TLS authentication. With bigger data loads and regular data purchases, DTLS defense is becoming sprawling and CPU heavy. Each of that will be examined as a proper means of managing CoAP protections with respect to point to point or end to end [7]. In this article, they give a detailed evaluation of CoAP's protection through a review of weaknesses and attacks [8].

Based on the associated work, what are the frequent threats centered in CoAP environment and they provide a framework [9, 10] or attack detection [10].

III.OBJECTIVES

DTLS is available to provide protection but it is heavier for the CoAP protocol with that payloads and encryption methods. This also helps the CoAP security architecture to be enhanced.

This work will be aimed at evaluating the numerous attacks, which have the most complete impact on CoAP. And recommended protection mechanism / framework for the CoAP that will make the CoAP protocol quicker, more reliable and more stable in a constrained environment.



IV.METHODOLOGY

Fig. 5 Flow of research methodology

We have to figure out the most common attacks can be carried out on CoAP. The attacks are DoS, Sniffing, Spoofing, MiTM, Cross-Protocol attacks. After that, we have to finalize one attack which has the most complete effect on CoAP. We have built CoAP Environment and attack on this environment. And lastly we presented the strategies and framework for mitigation [Fig. 5]



V. IMPLEMENTATION

A. Top attacks in CoAP

Whereas methods for authentication have been introduced in CoAP, it suffers from that attacks. In the sub- below, the vulnerabilities were described from the numerous white papers in which the researchers identified these vulnerabilities and possible risks.

- 1) UDP flood attack: A UDP flood is a form of denial of access attack where a large amount of UDP packets are transmitted to a targeted server to overload the ability of the system to handle and reply. The UDP flood is a form of denial of service attack. As a consequence of the UDP floods, the firewall that supports the targeted server may even get overwhelmed and legal traffic is refused services.
- 2) *MiTM:* Attackers put themselves in a man-in the-middle attack between two computers (often a web browser and a database server) and capture or alter messages between the two. Then, the attackers will gather details and impersonate one of the two members.
- *3)* Spoofing: IP spoofing consists of the development, in order to either mask the sender's identity, or impersonate another computer network, of Internet Protocol (IP) packages that have a changed source. This is an frequently malicious actors tactic used to trigger DDoS attacks on a specific system or the local network.
- 4) *Sinkhole Attack:* A compromised node or node advertised information in sinkhole Attack for false routes. Drop the packet details after getting the notification packet it. The efficiency of IoT network protocols, like the RPL, is compromised by Sinkhole attacks.

B. Create CoAP Environment in Cooja Simulator

We used Contiki OS with built-in simulator Cooja to test with it. For simulation purposes, we used Sky mote nodes [Fig -6].

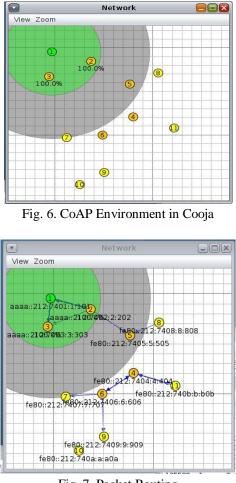


Fig. 7. Packet Routing



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C. Attack on CoAP Environment

	Mote output				Network	
			it View	File Edit		iew Zoom
		Message	Mote	Time ms		
te src=aaaa::ldst= 🖌	Destination off-link but no route sr	slip-bridge:	ID:1	3301260		
te src=aaaa::ldst= 🏲	Destination off-link but no route sr	slip-bridge:	ID:1	3301370		0
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3301479	1:1:10	aa::212:7401:1:104
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3302292	21.007092.2.202	
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3302401		3
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3302510	aaga::212:7408:8:808	aa::21007003:3:303
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3302620	aaaa::212:7405:5:505	
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3303541		
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3303651		
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3304573		
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3304682	aaaa::212:7404:4:404	
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	3304792		
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	4480573	2 aaaa::212:740b:b:b0b	7
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	4480682	74007:31-707406:6:606	aaaa::212:7407:7
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	4481604		
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	4481713		
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	4481823	0	
te src=aaaa::1 dst= 🗍	Destination off-link but no route sr	slip-bridge:	ID:1	4482745	aaga::212:7409:9:909	aaaa::2
te src=aaaa::1 dst=	Destination off-link but no route sr	slip-bridge:	ID:1	4482854	(Q)	(O)
te src=aaaa::1 dst= 🚺	Destination off-link but no route sr	slip-bridge:	ID:1	4482963	212:/40a:a:a0a	aaaa::212:740
					212:740a:a:a0a	aaaa::212:740

Fig. 8. UDP Flood Attack

🛞 🔿 🗊 user@instant-contiki: ~/contiki		
File Edit View Search Terminal Help		
user@instant-contiki:~/contiki/tools/cooja\$ cd		
user@instant-contiki:~/contiki/tools\$ cd		
user@instant-contiki:~/contiki\$ ping6 aaaa::212:7401:1:101		
PING aaaa::212:7401:1:101(aaaa::212:7401:1:101) 56 data bytes		
64 bytes from aaaa::212:7401:1:101: icmp seg=1 ttl=64 time=23.	6 ms	
64 bytes from aaaa::212:7401:1:101: icmp seg=2 ttl=64 time=19.	6 ms	
64 bytes from aaaa::212:7401:1:101: icmp seq=3 ttl=64 time=23.	4 ms	
64 bytes from aaaa::212:7401:1:101: icmp seg=4 ttl=64 time=22.	6 MS	
64 bytes from aaaa::212:7401:1:101: icmp_seq=5 ttl=64 time=34.	6 ms	
64 bytes from aaaa::212:7401:1:101: icmp_seg=6 ttl=64 time=29.	9 ms	
64 bytes from aaaa::212:7401:1:101: icmp_seq=7 ttl=64 time=26.	8 ms	
64 bytes from aaaa::212:7401:1:101: icmp_seq=8 ttl=64 time=21.	5 ms	
^C		
aaaa::212:7401:1:101 ping statistics		
8 packets transmitted, 8 received, 0% packet loss, time 7015ms	5	
rtt min/avg/max/mdev = 19.617/25.303/34.664/4.627 ms		
user@instant-contiki:~/contiki\$		

Fig. 9. No packet loss with no threat

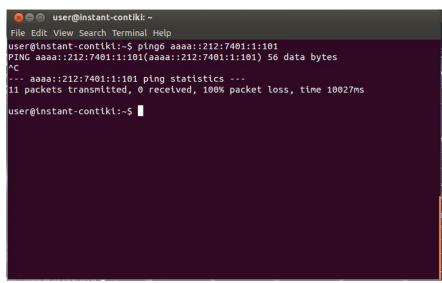


Fig. 10. Packet loss with threat



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D. Mitigation Techniques

Attack	Technique & Implications	Defence Mechanism		
Flooding Attack, ICMP/ TCP/ UDP/ HTTP/ DNS	May lead to DDoS attack or jamming attack.	Rate-limiting mechanism in Contiki OS.		
		SDN based IDS for monitoring activity.		
		Dynamic Anomaly Detection module by learning attack behaviour.		
Man In The Middle (MITM) Attack	Attacker taps to manipulate or delete information. It can lead to DoS, replay, resource depletion and injection attack	Supervised IDS for attack classification.		
Denial-of-Service Attack	DoS, DDoS, Denial of Sleep, SYN Flood, DNS Flood, Ping Flood, UDP Flood, and ICMP Broadcast	SDN architecture to identify DDoS, worm propagation and port scan. IDS coupled provide better security.		
		Evasion attacks against ML IDS can be mitigated using Gradient-based approach		

Fig. 11. Mitigation Techniques

VI. CONCLUSION AND FUTURE WORK

We have analyzed in this paper the most five common attacks on the Constrained Application Protocol can be done. After this we select one attack that is UDP flood attack and attack on Constrained Environment generated in Cooja simulation in Contiki operating system. And include some strategies for mitigating the attack. In the future, we have work on Intrusion Detection System specially for this attacks in Cooja simulation.

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