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# Edusa: A Comprehensive E-Learning Hub for School, Higher and Technical Education in India

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**Abstract:** *This project aims to establish a robust E-learning Hub tailored to the diverse educational landscape of India. Focused on addressing the need of school education, Higher education and technical education, the platform seeks to provide a unified and accessible digital learning environment. By leveraging cutting-edge technology, adaptive learning methods and interactive content, the hub enhance the quality of education, promote exclusivity and bridge educational disparities across various levels. The comprehensive nature of the platform caters to the unique challenges and requirements of students, educators, and institutions, fostering a holistic approach to learning in the digital age. At Edusa, we recognize the diverse needs and aspirations of learners worldwide. Our platform is meticulously crafted to provide a personalized learning experience, catering to learners of all ages and backgrounds. Through a curated selection of courses spanning a multitude of subjects, learners can embark on a journey of knowledge of various technologies which are in demand now-a-days by harnessing the latest advancements in technology, we aim to create a passion for learning, encourage learners, and cultivate a brighter future for generations to come.*

**Keywords:** *education, challenges, platform, learning, digital, technology*

## I. INTRODUCTION

Edusa is an online platform designed to make learning easier and more accessible for everyone. With the rise of digital technology, traditional education methods are evolving, and Edusa aims to provide a solution that meets the needs of modern learners. The website offers a wide range of courses, covering various subjects and in future will add levels, from elementary to advanced. Whether you're a student looking to supplement your studies or a professional seeking to enhance your skills, Edusa provides a platform for personalized learning anytime, anywhere. This platform provides knowledge of the technologies which are in demand. The website contains login/register page in which anyone can register. For any reference, there is contact info section added in this website. For any doubt, chatbot is added which gives detailed information on any domain according to the needs and requirements among students.

Edusa provides various domain like Machine Learning, Data Science, Database Management System, Artificial Intelligence etc which help the learners to adopt better knowledge of this technologies and get familiar with this Technologies in future. The information or data provided in this website are easily understand by the users.

## II. LITERATURE REVIEW

Studies highlight the positive impact of digital education on student outcomes, emphasizing increased accessibility and flexibility. Successful e-learning platforms often incorporate interactive elements and assignments, aligning with diverse subjects and academic levels. Research underscores the importance of user-friendly interfaces, recognizing the need to cater to varying learning styles for effective engagement. Inclusive Education is the literature highlights the significance of inclusive education, examining how e-learning platforms can cater to diverse learning needs, including those of differently able students. The focus is on to provide quality education and interfaces that are accessible to all learners. Understanding the strengths and weaknesses aids in designing a more effective and tailored educational hub.

## III.METHODOLOGY

### A. Problem Statement

In India, the traditional education system faces challenges such as limited access to quality education, high costs, inflexible learning options, and a lack of modern teaching methods. This leads to disparities in educational opportunities and outcomes, especially for students in remote or underprivileged areas. To address these challenges, there is a need for a comprehensive e-learning platform that provides affordable, accessible, and high-quality education for students across all levels of education.

The 'Edusa' project aims to develop such a platform, offering a wide range of courses for school, higher, and technical education, delivered through innovative online learning methods. By providing flexible learning options, personalized learning experiences, and access to modern educational resources. This paper addresses critical challenges in the Indian education system, aiming to revolutionize access, affordability, and quality of education. These challenges create barriers, especially for students in remote or underprivileged areas, leading to disparities in educational opportunities and outcomes.

### B. Problem Analysis

The current education system in India faces several challenges, including limited access to quality education, high costs, inflexible learning options, and a lack of modern teaching methods. These challenges contribute to disparities in educational opportunities and outcomes, especially for students in remote or underprivileged areas. Limited access to quality education is a significant issue, with many students lacking access to schools, qualified teachers, and educational resources.

## IV. ANALYSIS OF PROBLEM STATEMENT

The problem lies in the traditional education system's limited accessibility and inflexibility in India. The digital gap further isolates remote or underprivileged areas. The solution lies in an e-learning platform, aiming to democratize education by providing flexible, inclusive, and technologically adept learning experiences. It addresses accessibility issues, promotes personalized learning and bridges the digital divide.

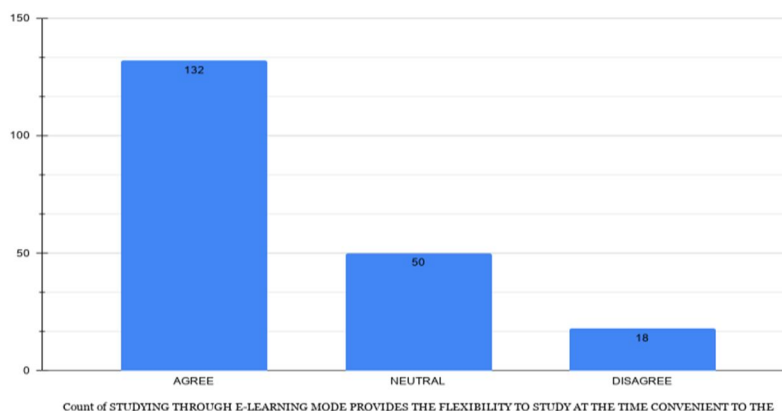


Fig. 1 Count of Study through E-learning Mode

## V. PROPOSED WORK

The proposed work focuses on the development and implementation of an e-learning platform for school, higher, and technical education in India. Create a user-friendly and robust e-learning platform capable of hosting a diverse range of educational content, including interactive chatbot, contents and assessments. The main objective of the E-Learning Website is to manage the details of students, courses and assignments. To remove the paperwork involved at various stages of learning like registration, study materials etc. To provide a chance to economically less-sound students to enhance their knowledge without paying any fees for doing so.

### A. Home Page

It showcases featured courses, highlights key services, provides easy access to sign up and login, and offers a glimpse into the platform's mission and vision. Refer Fig. 3.

### B. Sign up

It collects essential information such as username, email, and password, ensuring a smooth registration process. Users can also choose their areas of interest to personalize their learning experience. Refer Fig. 4.

### C. Login Page

Once logged in, users can explore a diverse range of courses tailored to their interests and educational needs.

**D. Courses Page**

It offers a wide array of courses covering school, higher, and technical education topics in India. Each course is designed to provide comprehensive learning materials, quizzes, and assignments. Users can explore various subjects, from mathematics to computer science, and enhance their skills through engaging and interactive content. Refer Fig. 5.

**E. Chatbot**

The chatbot on this platform offers personalized assistance to users, answering questions and providing guidance on courses, services, and platform features. Refer Fig. 6.

**F. Contact us**

Users can inquire about courses, services or technical issues and expect a prompt response from the platform's support team.

**VI.SYSTEM DESIGN**

**A. Planning**

Study existing e-learning platforms to identify successful features and functionalities. Look for gaps in the market that Edusa can fill. An abstract is done based on information gathered and the system that has been agreed to be developed.

**B. Requirement Analysis**

Classify requirements as must-have, should-have or nice-to-have based on their importance and feasibility.

**C. Design**

Test the design on various devices to ensure a consistent user experience across platforms. In this phase, several diagrams like context diagram, data flow diagram etc. and designs are given to know more details about the entire system. These can also be a guide for the development of the system. Database and interfaces for the system also develop at this phase.

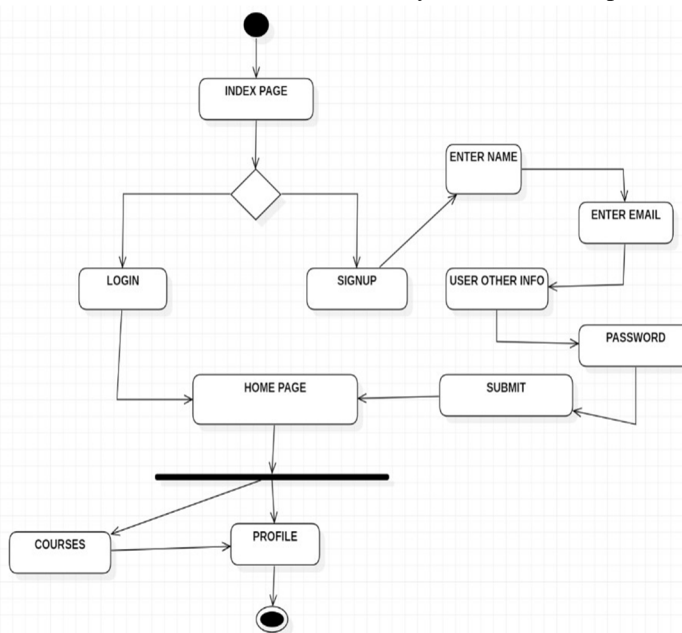


Fig. 2 Data Flow Diagram of Edusa E-learning Platform

**D. Implementation and Testing**

This phase is where the design is implemented into the coding. After writing the code, the module is tested by unit testing to test the single module of the system. After that, system testing is conducted to the test for the error of the whole system. Any errors or bugs will be fixed and the system will repeat the testing phase until there are none of errors or bugs are found. Then, after testing is finished, the first version of the system is released.



#### *E. Deployment*

After the system is bug-free, the system can be released and the user can access it. Once the system is in steady state, it is reviewed that the system met all the goals in the project plan for satisfactory results.

### **VII. SOFTWARE REQUIREMENTS**

#### *A. Framework Web Technologies*

HTML, JavaScript, CSS: HTML, JavaScript, and CSS form the bedrock of modern web development, providing structure, interactivity, and styling to web pages. HTML defines the content structure, while JavaScript offers dynamic behaviour and interactivity. CSS handles the presentation and visual layout.

#### *B. DBMS*

MongoDB, a NoSQL database offers a flexible and scalable solution for managing data in our system. Unlike traditional relational databases, MongoDB stores data in JSON-like documents, allowing for easier integration with JavaScript-based application.

#### *C. Framework*

Express.js, a minimal and flexible Node.js web application framework, provides a robust foundation for building web applications and APIs. Its extensive ecosystem of plugins and middleware further enhances its functionality and versatility, making it a preferred choice for our system's backend framework.

#### *D. IDE*

Visual Studio provides a comprehensive integrated development environment (IDE) for building, debugging, and deploying applications across various platforms. With its powerful features, including code editing, debugging tools and version control integration, Visual Studio streamlines the development process enhancing productivity and code quality.

#### *E. Server*

Node.js, a runtime environment based on JavaScript, powers the server-side logic of our web application. Its event-driven, non-blocking I/O model ensures efficient handling of concurrent requests, making it well-suited for real-time applications.

### **VIII. HARDWARE REQUIREMENTS**

#### *A. Processor*

A modern multi-core processor, such as Intel Core i5 or AMD Ryzen 5, provides ample computing power to handle the system's computational demands efficiently.

#### *B. RAM*

A minimum of 8GB RAM ensures smooth operation, allowing for seamless multitasking and efficient data processing for rapid development and deployment of scalable environment, enhancing productivity as well as code quality.

#### *C. Storage*

Solid-state drives (SSDs) with a capacity of at least 256 GB offer fast data access and sufficient storage space for system files, databases, and user data for their efficient working as well as compatibility.

#### *D. Network*

A stable internet connection with adequate bandwidth ensures uninterrupted access to the web application and seamless communication with external services.

#### *E. Display*

A standard display with a resolution of 1920x1080 or higher provides a comfortable viewing experience for users accessing the system via desktop or laptop computers.

### IX. IMPLEMENTATION

In the "Edusa" project, HTML, CSS, and JavaScript are essential for implementing the frontend, providing the structure, style, and interactivity of the web application. HTML can be used to create the layout of a course page, including the course title, description, and list of lessons. CSS can then be used to style these elements, such as setting the font size and colour of the title, adding spacing between elements, and defining the overall layout of the page. JavaScript can be used to add interactive features, such as a progress bar that updates as the user completes each lesson, or a modal window that displays additional information when clicked. Node.js, Express.js, and MongoDB are used in the backend to create a robust and scalable server-side architecture. MongoDB is used as the database to store various types of data related to users, courses, lessons, and other aspects of the platform. MongoDB can be used to store user information such as name, email, password, and enrolment details.

### X. RESULT

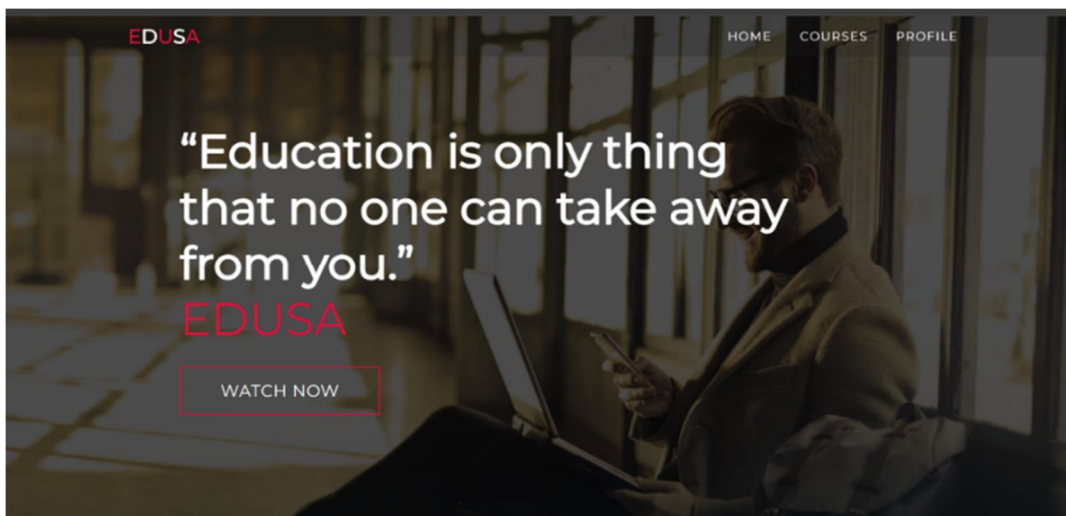


Fig. 3 Home Page

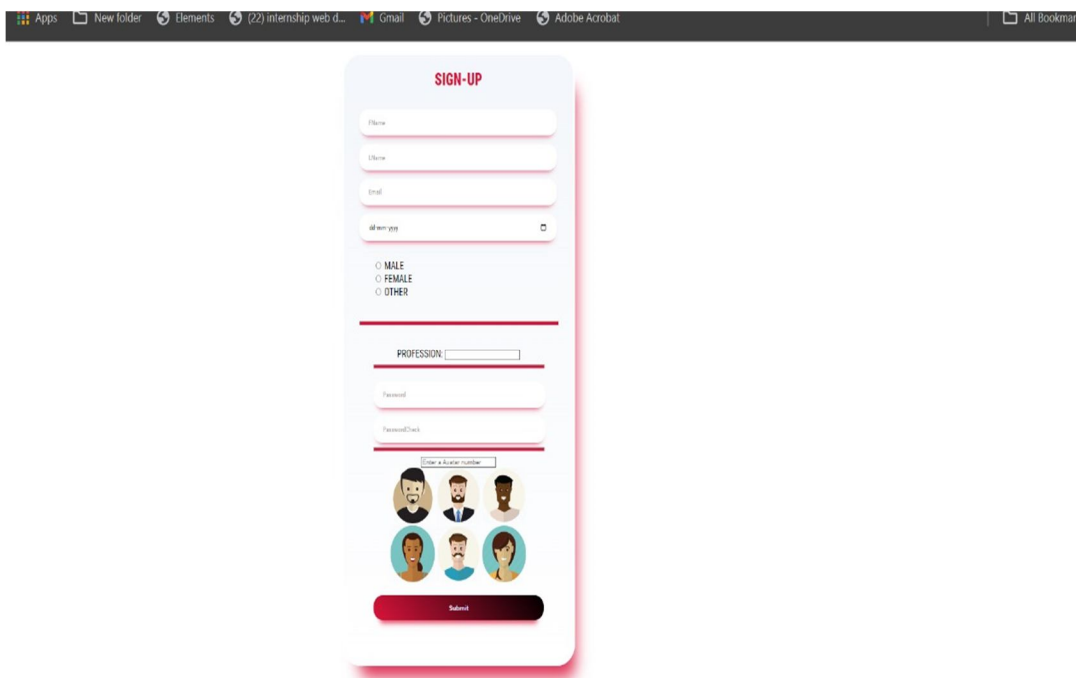


Fig. 4 Signup Page

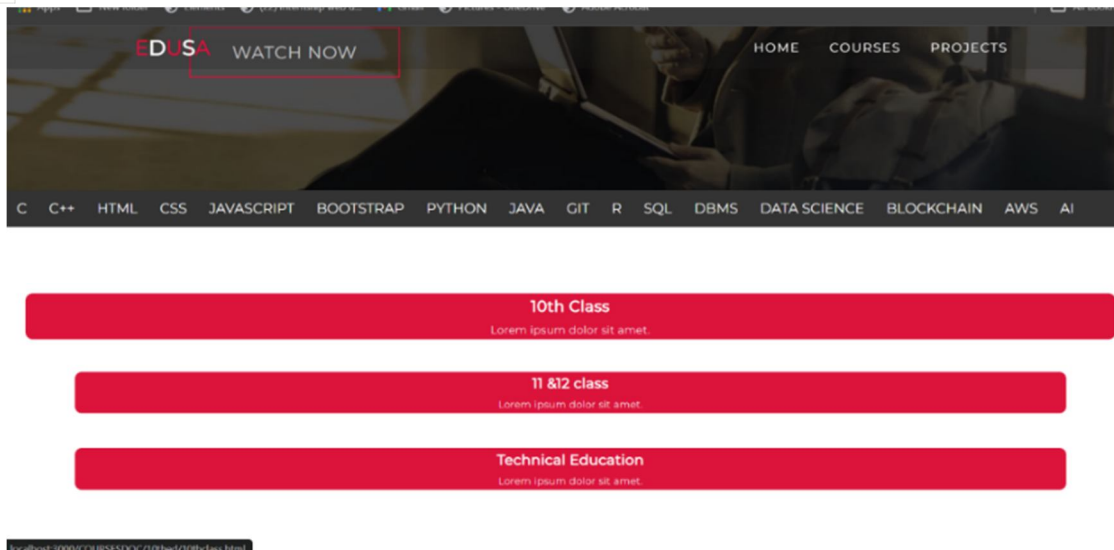


Fig. 5 Courses Page

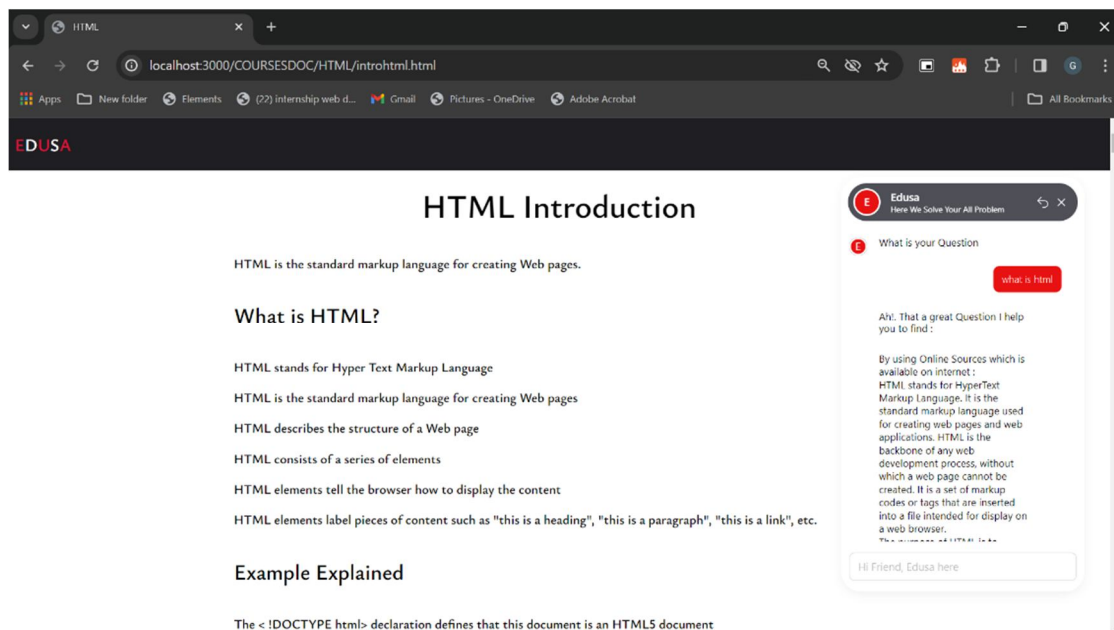


Fig. 6 Chatbot

## XI.ADVANTAGES

### A. Accessibility

By providing an online platform, "Edusa" makes education more accessible to students across India, especially those in remote or underprivileged areas who may not have access to traditional educational resources.

### B. Affordability

"Edusa" aims to offer affordable or free educational resources and courses, reducing the financial burden on students and their families.

### C. Variety of Courses

The platform offers a wide range of courses covering school, higher, and technical education, catering to the diverse educational needs of students.



#### *D. Flexibility*

"Edusa" provides flexible learning options, allowing students to learn at their own pace and schedule, balancing their education with other responsibilities.

#### *E. Quality of Education*

By leveraging modern teaching methods and technologies, "Edusa" aims to provide high-quality educational content and resources, delivered by experienced educators and professionals.

## **XII. CONCLUSION**

"Edusa" project presents a promising solution to address key challenges in the Indian education system. By leveraging technology to make education more accessible, affordable, and engaging, "Edusa" has the potential to revolutionize the way students learn and access educational resources. While the project faces limitations such as the digital divide and content quality, addressing these challenges through innovative solutions and partnerships can help maximize its impact. With a commitment to excellence and inclusivity, "Edusa" can empower students across India to achieve their full potential and contribute to the country's socio-economic development. The comparison is between existing models and the newer concept we're attempting to introduce.

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