



iJRASET

International Journal For Research in
Applied Science and Engineering Technology



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Volume: 11 Issue: III Month of publication: March 2023

DOI: <https://doi.org/10.22214/ijraset.2023.49506>

www.ijraset.com

Call:  08813907089

E-mail ID: ijraset@gmail.com

Mobile Botnet Detection

Pranay Jadhav¹, Aftab Mulla², Gaurav Bhoi³, Sumit Raj⁴, Sinu Nambiar⁵

^{1, 2}Student, BECS, DIT, Pimpri

^{3, 4}Student, BEIT, DIT, Pimpri

⁵Project Guide, DIT, Pimpri

Abstract: *Android, being the most widespread mobile operating systems is increasingly becoming a target for malware. Malicious apps designed to turn mobile devices into bots that may form part of a larger botnet have become quite common, thus posing a serious threat. This calls for more effective methods to detect botnets on the Android platform. Hence, in this paper, we present a deep learning approach for Android botnet detection based on Support vector machine (SVM). Our proposed botnet detection system is implemented as a svm-based model that is trained on 342 static app features to distinguish between botnet apps and normal apps.*

Keywords: *SVM or Support Vector Machine, SQLite Database, botnet, dataset.*

I. INTRODUCTION

A. Overview

A botnet consists of a number of Internet-connected devices under the control of a malicious user or group of users known as botmaster(s). It also consists of a Command and Control (CC) infrastructure that enables the bots to receive commands, get updates and send status information to the malicious actors. Since smartphones and other mobile devices are typically used to connect to online services and are rarely switched off, they provide a rich source of candidates for operating botnets. Thus, the term 'mobile botnet' refers to a group of compromised smartphones and other mobile devices that are remotely controlled by botmasters using CC channels.

B. Project Scope

A botnet is a network of agreed nodes spreading malware software, usually installed by all varieties of attacking methods like worms, Trojan horses, and viruses. Many techniques have recently been proposed to block mobile malware or detect it.

C. Motivation

They have a strong ability to detect security threats, to collect malware signatures and to understand the motivation and technique behind the threat.

D. Objective

The goal is to set the user up for being unknowingly exposed to a malware infection. You'll commonly see hackers exploit security issues in software or websites or deliver the malware through emails and other online messages.

E. Problem Statement

In This project We Detect Botnet App. Botnet App Means Some malware are installed in the App through the mobile. That Time loss Your Important Mobile Data. So we Avoid All The loss. Our proposed botnet detection system is implemented as a SVM-based model that is trained on app features to distinguish between botnet apps and normal apps.

II. SYSTEM REQUIREMENTS

A. Database Requirements

SQLite is one of the most popular and easy-to-use relational database systems. It possesses many features over other relational databases. Many big MNCs such as Adobe, use SQLite as the application file format for their Photoshop Lightroom product. SQLite is an embedded, server-less relational database management system. It is an in-memory open-source library with zero configuration and does not require any installation. Also, it is very convenient as it's less than 500kb in size, which is significantly lesser than other 7410WSDA database management systems.

B. Software Requirements

Anaconda Navigator: Anaconda is an open-source distribution of the Python and R programming languages for data science that aims to simplify package management and deployment. Package versions in Anaconda are managed by the package management system, conda, which analyzes the current environment before executing an installation to avoid disrupting other frameworks and packages. The Anaconda distribution comes with over 250 packages automatically installed. Over 7500 additional open-source packages can be installed from PyPI as well as the conda package and virtual environment manager. It also includes a GUI (graphical user interface), Anaconda Navigator, as a graphical alternative to the command line interface. Anaconda Navigator is included in the Anaconda distribution, and allows users to launch applications and manage anaconda packages, environments and channels without using command-line commands. Navigator can search for packages, install them in an environment, run the packages and update them.

C. Hardware Requirements

RAM: 8 GB

As we are using Machine Learning Algorithm and Various High Level Libraries Laptop

RAM minimum required is 8 GB. Hard Disk : 500 GB

Data Set of CT Scan images is to be used hence minimum 40 GB Hard Disk memories required.

Processor : Intel i5 Processor IDE : Spyder.

III. ANALYSIS MODELS: SDLC MODEL TO BE APPLIED

The software development cycle is a combination of different phases such as design- ing, implementing and deploying the project. These different phases of the software development model are described in this section. The SDLC model for the project development can be understood using the following figure the chosen SDLC model is the waterfall model which is easy to follow and fits bests for the implementation of this project.

- 1) *Requirements Analysis:* At this stage, the business requirements, definitions of use cases are studied and respective documentations are generated.
- 2) *Design:* In this stage, the designs of the data models will be defined and different data preparation and analysis will be carried out.
- 3) *Implementation:* The actual development of the model will be carried out in this stage. Based on the data model designs and requirements from previous stages, appropriate algorithms, mathematical models and design patterns will be used to develop the agent's back-end and front-end components.
- 4) *Testing:* The developed model based on the previous stages will be tested in this stage. Various validation tests will be carried out over the trained model.
- 5) *Deployment:* After the model is validated for its accuracy scores its ready to be deployed or used in simulated scenarios.
- 6) *Maintenance:* During the use of the developed solution various inputs/scenarios will be countered by the model which might affect the models overall accuracy. Or with passing time the model might not fit the new business requirements. Thus, the model must be maintained often to keep its desired state of operation.

A. Mathematical Model

Let S be the Whole system $S = I, P, O$ I-input

P-procedure

O-output Input(I)

I= Medical Chatbot dataset Where,

Dataset- Text to speech data, Voice to voice, Language Translation Procedure (P), $P=I$, Using I System perform operations and calculate the prediction

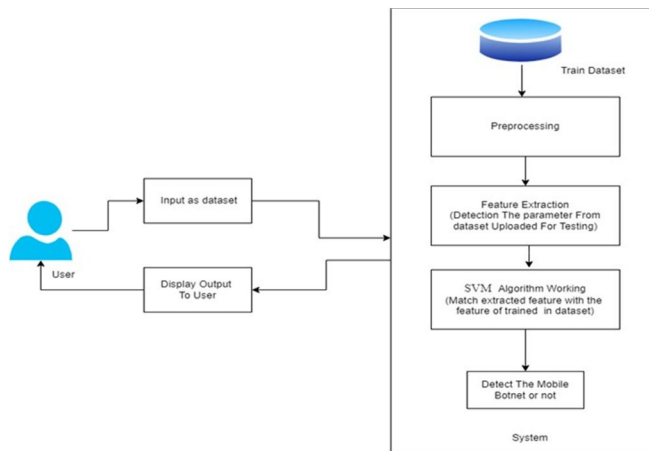
Output(O)-O=System detect chatbot

B. Proposed Algorithm

SVM or Support Vector Machine is a linear model for classification and regression problems. It can solve linear and non-linear problems and work well for many practical problems. The idea of SVM is simple: The algorithm creates a line or a hyper plane which separates the data into classes.

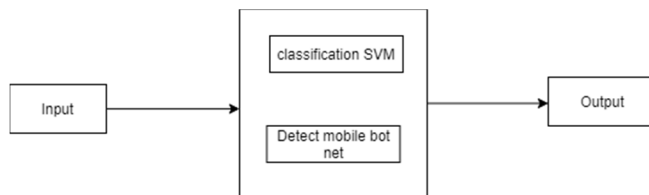
“Support Vector Machine” (SVM) is a supervised machine learning algorithm that can be used for both classification or regression challenges. However, it is mostly used in classification problems.

IV. SYSTEM ARCHITECTURE



A. Data Flow Diagram

In Data Flow Diagram, we show that flow of data in our system. In DFD0 we show that base DFD in which rectangle present input as well as output and circle show our system. In DFD1 we show actual input and actual output of system. Input of our system is text or image and output is rumor detected like wise. In DFD 2 we present operation of user as well as admin.



B. UML Diagrams

Unified Modeling Language is a standard language for writing software blueprints. The UML may be used to visualize, specify, construct and document the artifacts of a software intensive system. UML is process independent, although optimally it should be used in process that is use case driven, architecture centric, iterative, and incremental. The Number of UML Diagram is available.

1) Class Diagram

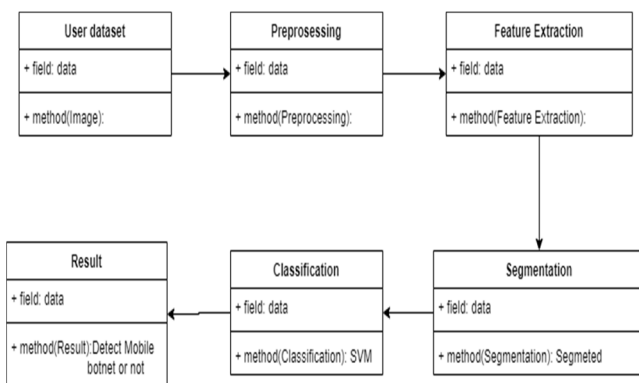


Figure 4.5: Class Diagram Diagram.

2) Use Case Diagram

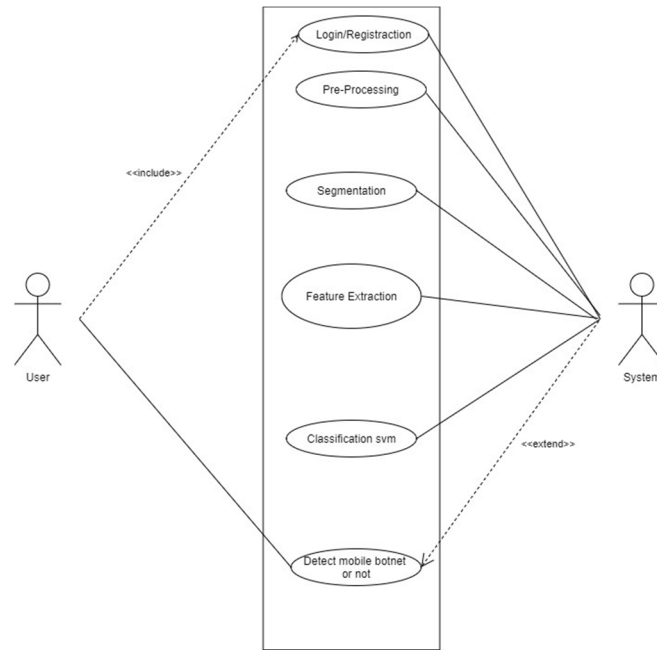


Figure 4.6: Use case Diagram

3) Activity Diagram

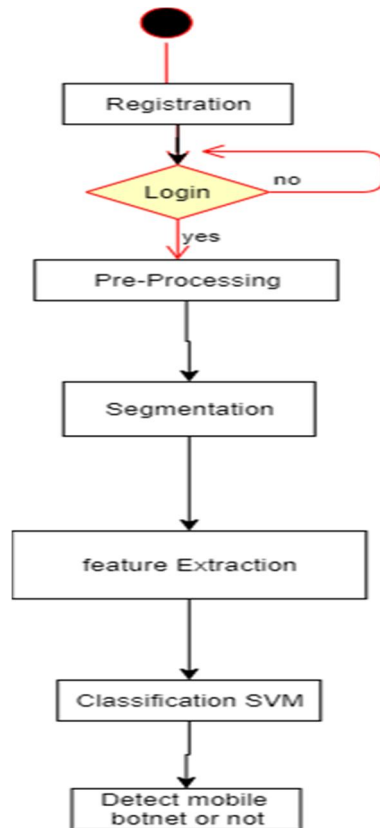


Figure 4.7: Activity Diagram

4) Sequence Diagram

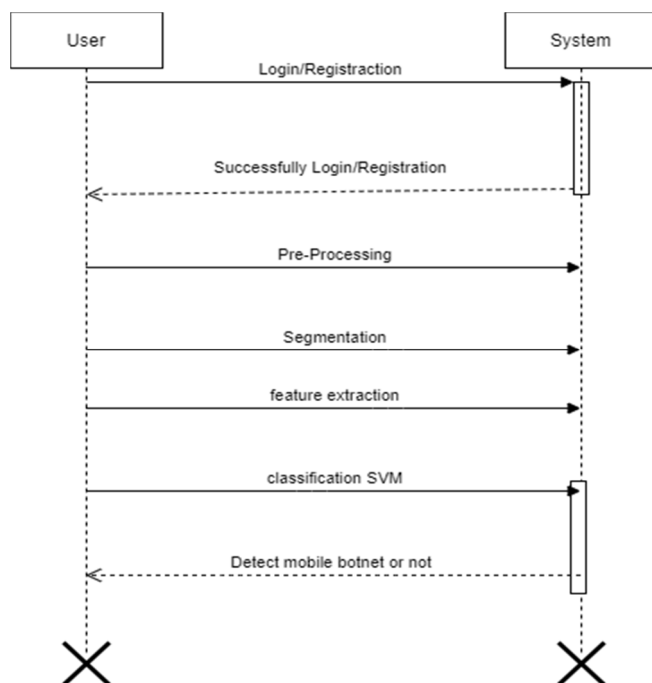


Figure 4.8: Sequence Diagram

V. CONCLUSION

Botnets are a Dangerous evolution in the malware world. They are being used to damage systems, steal information and Comprise Systems. They are hard to detect and eliminate. So Our System Is Useful To detect Mobile Botnet.

REFERENCES

- [1] S. Y. Yerima and S. Khan "Longitudinal Performance Anlysis of Machine Learning based Android Malware Detectors" 2019 International Conference on Cyber Security and Protection of Digital Services (Cyber Security), IEEE.
- [2] H. Pieterse and M. S. Olivier, "Android botnets on the rise: Trends and charac- teristics," 2012 Information Security for South Africa, Johannesburg, Gauteng, 2012, pp. 1-5.
- [3] Letteri, I., Del Rosso, M., Caianiello, P., Cassioli, D., 2018. Performance of botnet detection by neural networks in software-dened networks, in: CEUR WORKSHOP PROCEEDINGS, CEUR-WS.
- [4] Kadir, A.F.A., Stakhanova, N., Ghorbani, A.A., 2015. Android botnets: What urls are telling us, in: International Conference on Network and System Secu- rity, Springer. pp. 78-91.
- [5] ISCX Android botnet dataset. Available from <https://www.unb.ca/cic/datasets/android-botnet.html>. [Accessed 03/03/2020]
- [6] M. Eslahi, M. V. Naseri, H. Hashim, N. M. Tahir, and E. H. M. Saad, "BYOD: Current State and Security Challenges," presented at the IEEE Symposium on Computer Applications Industrial Electronics, Peneng, Malaysia, 2014
- [7] S. S. C. Silva, R. M. P. Silva, R. C. G. Pinto, and R. M. Salles, "Botnets: A survey," Computer Networks, vol. 57, pp. 378-403, 2013.
- [8] G. Gu, J. Zhang, and W. Lee, "BotSniffer: Detecting botnet command and control channels in network traffic," in Proceedings of the 15th Annual Net- work and Distributed System Security Symposium (NDSS'08), 2008
- [9] C. Byungha, C. Sung-Kyo, and C. Kyungsan, "Detection of Mobile Botnet Using VPN," in Proceedings of the Seventh International Conference on Inno- vative Mobile and Internet Services in Ubiquitous Computing (IMIS), 2013, pp. 142-148



10.22214/IJRASET



45.98



IMPACT FACTOR:
7.129



IMPACT FACTOR:
7.429



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Call : 08813907089  (24*7 Support on Whatsapp)