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Embedded System Application on Shipping Surveillance and Control

Angelica Pearl Francis¹, P. Venkatapathi², Dr. J. L. Divya Shivani³, Dr. M. Sreedhar Reddy⁴

^{1, 2, 3, 4}Department of Electronics and Communication and Engineering, Malla Reddy College of Engineering

Abstract: *I also carried out the design of the electronics, the cornerstone of which is Arduino embedded microcontroller, with the practical review of the ship monitoring module. In different defence and monitoring systems, multi-sensor networks are also commonly utilised.*

The project involves the creation and deployment of a wireless sensor network with a real-time web application for ship tracking to deter disastrous incidents from occurring due to weather conditions, limited area access, tilt swing, in-ship explosions, vibration, salt spray, oil mist, and powder.

The concept includes four principal components: detection module, GPS device, connectivity framework and web interface programme. A notification from the impacted site, the case source and the Node MCU will be sent instantly. The implementation of the built-in device increases Ship control system in real-time and efficiency. The demand of power has been decreased.

Keywords: *GPS, Node-mcu, Web interface, Surveillance application etc.*

I. INTRODUCTION

Each vessel has an operating domain that is difficult to use: it is specified according to sea conditions, weather, tides, speed and course of the vessel. Each ship has the equipment to automate manoeuvres according to its purpose: autopilot, low-speed manoeuvring unit, dynamic positioning system, stabilisation system etc.

Many strategies for eradicating ship-related problems have been established. Such as Lei Xie, Jing Chen, Zhongzhen Yan, and Zheyue Wang's comprehensive method for detecting overloads of ships using Kalman filtering and digital image treatment [1]. It consists of three phases: ship detection, ship monitoring and the recognition of overloaded ships. The inland vessel monitoring device was also established by the Department of Naval Architecture and Marine Engineering[2]. It also provides the potential to monitor the motion and direction of the vessel remotely in addition to the functionality provided for vehicles in the conventional VTS (Vehicle Tracking System). In addition, this unit will monitor motion sensing capsizing and other collisions and immediately alert the owner and authority of the latest vessel coordination received from the Global Positioning System (GPS). This will definitely increase the evacuation operation and will casualties. The GSM network has also been used for coordination between the system mounted on the vessel and the ground power.

Under the contact context, the LPG gas sensor system, using a number of sensor nodes, has been performed by T.H.MUJAWAR, M.S.Kasbe, S.S.Mule, and L.P.Deshmukh in a similar way as in our model suggested. The Arduino Microcontroller, XBee radio communication module and sensors measure essential information for the identification of a disaster per node. Through the use of star topology, the nodes were formed and used to locate the region where the gas leaked.

This project presents a model of water transportation system by preventing ship crashes due to fatigue, tilt changes, fire inside the ship, vibration, salt sprays, petrol mist and dust. Key tasks included: unique identification of water levels, multiple node contacts, fires and vibration signals, salt spray, oil mist, stain markers, mobile applications and GPS tracking.

A central hub would be sent to the water level of the ship and to the location of many sensors via the radio frequency in the operating system. A water level sensor and the GPS module have been added per node. All of these data are obtained from the Arduino node receiver, which runs the script — read for data on an ongoing basis. The data is built into the webserver servers and appears on a web browser for the admin login.

The application is running on the thingspeak.com web server. An alarm is set if overloads occur, and the admin is warned automatically so that appropriate action can be taken later. For display purposes in the software framework, a real-time sensor graph has also been created.

Equally, all the sensor parameters are specified for and every sensor on the web server and the ship itself and the warning is set to be seen around the internet and on the ships.

II. PROPOSED SYSTEM

Depending on the temperature, seasons and geographical position, the climate in which the ship moves is very complex. Both these modifications have a significant effect on the vessel's movement and actions in the climate. The analysis of ship movement is however quite difficult. For a stable model, a number of parameters must be determined that conflict with its dynamics.

A. Water Level Detection Module and other Detection Modules

Two major sections consist of the sensors:

- 1) The body
- 2) Circuit

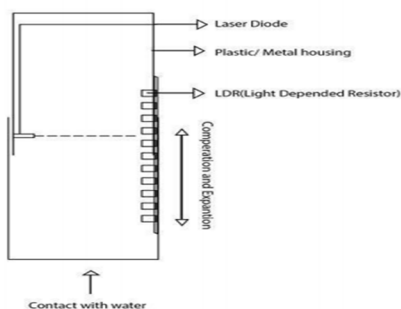


Fig 1: Water Level Detector

The sensor body occupies the fixed end and the actuation end of two chambers (fixed to the vessel). It is made of plastics or light metal, like aluminium, to enable the sensor to move into the water using the waves. The upper chamber is the most common circuit, including the micro power, the contact unit and all sensors. The fixed end is the most frequent. Where the lower component is moving and fitting in the top part and will glide in and out and retain the sensors. A Tilt Sensor module, temperature, fire, water, and humidity sensor modules are included on the sensor circuit. The sensors of the water level have the role of depth markers. When the sensor acts, the temperature sensor measures the temperatures of the vessels at various locations on the deck. These are then entered in a microcontroller. The sensor detects fire readings in various locations within the ships. This is then fed into a microcontroller. The sensor for moisture provides the Ships moisture values in various locations on the deck. This is then inserted into a microcontroller. Similarly, while the Tilt is more, the importance of the Swing module Sensor can be seen on the web page.

The lower end is moved in and off the body while the vessel passes across the sea. This results in a sensor reading taken up by the microcontroller, that is mapped to a certain depth value. This -depth value- is sent to the ships' principal machine as well as the central hub through a wireless transmitter (RF/ WiFi). The hub will create a live stream for data visualisation (mainly a graph). As a signal alert signature, a depth threshold values will be set on the sensor and on the hub controller.

The sensors must be installed regularly on all sides of the vessel such that the lower part of the sensor reaches or is partially dipped under the watershed. Mounted alongside the vessel's length, numerous sensor modules maintain precision and prevent misreading.



Fig 2: Housing of the detector

Figure 2 demonstrates an internal railing and laser housing operating prototype. Fig. 2 shows. The arrangement allows the laser to be accurately interpreted with the LDR. The rail is free to move, and the opposite ends of the sensor body must be connected to the opposite ends. If the lower part acts due to tides, it acts internally around the rail, which gives us our readings.

Compatibility is ensured by building a new custom sensor with established hardware. The sensor is really simple to grasp and economic to deploy. It's robust and fast, too. The costs of maintaining such a system are very minimal and can be substituted quickly if appropriate. A mechanism can be installed for auto locking such that no defective sensor ships can deportation.

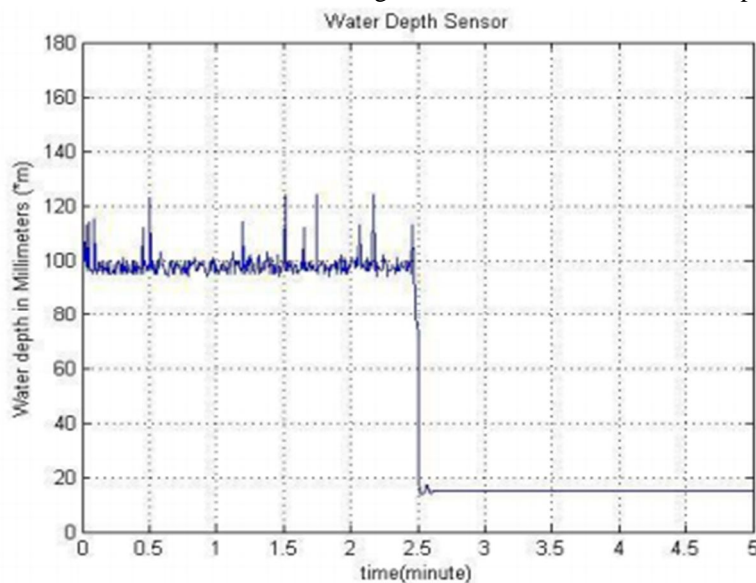


Fig 3: Water Level

The water level sensor demo as seen in Fig. 3. This shows how the water temperatures are different.

B. Communication System

The network is critical, since it makes each node autonomous and enables it to reach the hub (monitoring station) the shortest possible path. Although the ships could not speak explicitly, this was the obvious answer.

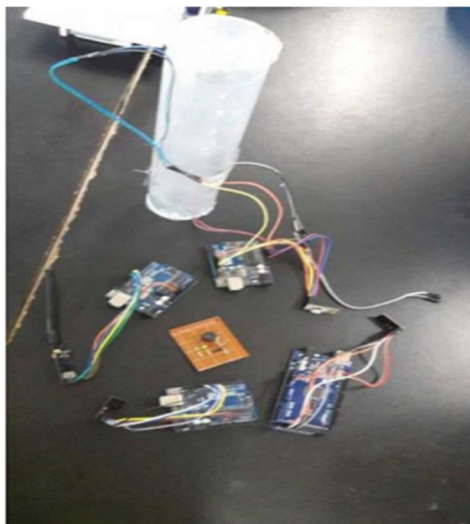


Fig 4: The Network modules

The central core is Arduino Mega in ship-linked territory, each of which is a network node. The antenna node and the hub were used for an MCU Wi-Fi (transceiver) module. The portfolio is between 100 and 500 metres long and more than necessary for overload identification – as all the ships are at the dock. Each ship sends longitude, latitude and sensor data consisting of a single integer value that reflect a depth. A node that is the largest amount of channels used for demonstrating purposes in the particular model was used.

C. GPS Tracker

It is a global positioning device that uses the satellite network to provide every GPS Receiver with positioning speed and time. The world is surrounded by a huge variety of satellites. At least four or more satellites from every point on the surface of the Earth are tracked by the GPS Receiver and the distance from these Satellites may be identified. The further precise the position is obtained from the signals or more satellites.

In this device, we have attempted to keep the ship from being overloaded by sensors. However, the ships remain susceptible to bad weather even after overload avoidance. The machine will map the last documented position of the ship if some sort of accident occurs. The boats are monitored throughout the device in real time. The GPS module mounted in the device is used to detect them. When tragedy occurs, inform all adjacent ships of the above position of the grid - as the nodes are all attached to the central centre - so that victims are reduced and relief operations may be carried out if necessary.

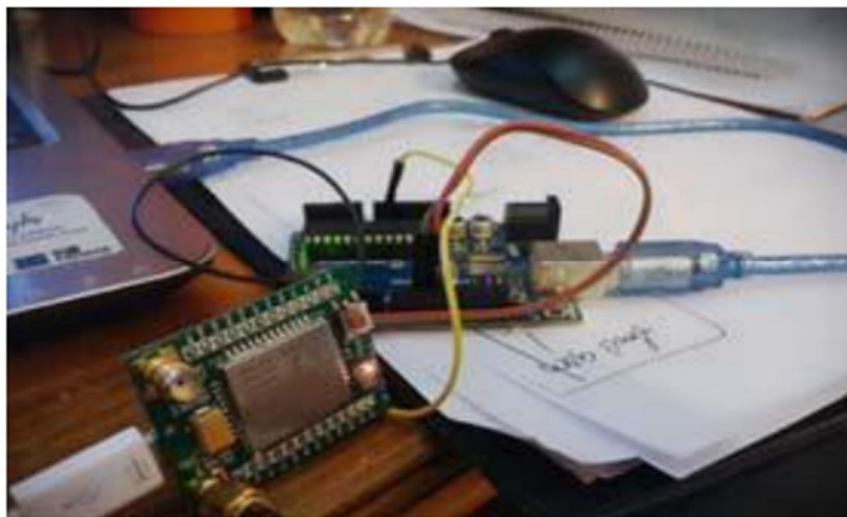


Fig 5: GPS circuit

As seen in the figure above, we used here AI GPS module connected to a baud-range 9600 baud controller. The GPS Tracker is used with the longitude and latitude format in the Tiny URL Library. These details are then sent as nodes in Google maps to the control centre for plotting ships. The following figure shows an example.

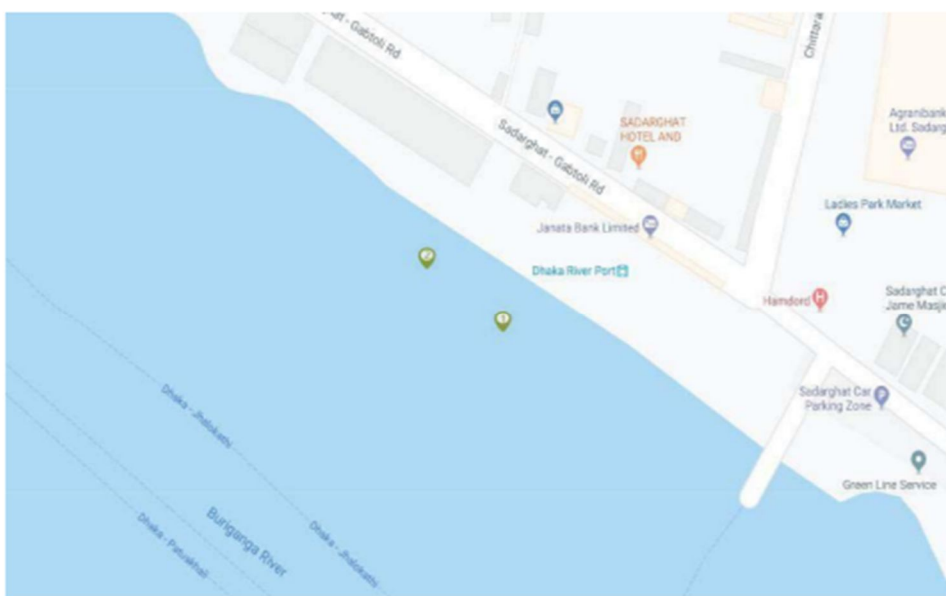


Fig 6: The Map

The co-ordinates are shown via serial contact in real time from the GPS module. The position data is seen in the following table.

```

OK
Waiting for GPS fix.....
AT+GPS=0

OK
loc: 23.758768, 90.357910
AT+GPS=1

OK
Waiting for GPS fix.....
AT+GPS=0

OK
loc: 23.758817, 90.357994
  
```

Fig 7: Latitude and Longitude

D. Web Application and Interface

1) *Web Application:* This site server is used for this software by thingspeak.com; in this it shows all the sensors. A web-based programme is included to track the vessel. The programme uses a sensor and position value for the thingspeak.com site server and displays all sensor values. Figure 8 below provides an example of the setup.

Channel 1 of 2 < >

Channel Stats

Created: [about a year ago](#)
 Last entry: [about a year ago](#)
 Entries: 210

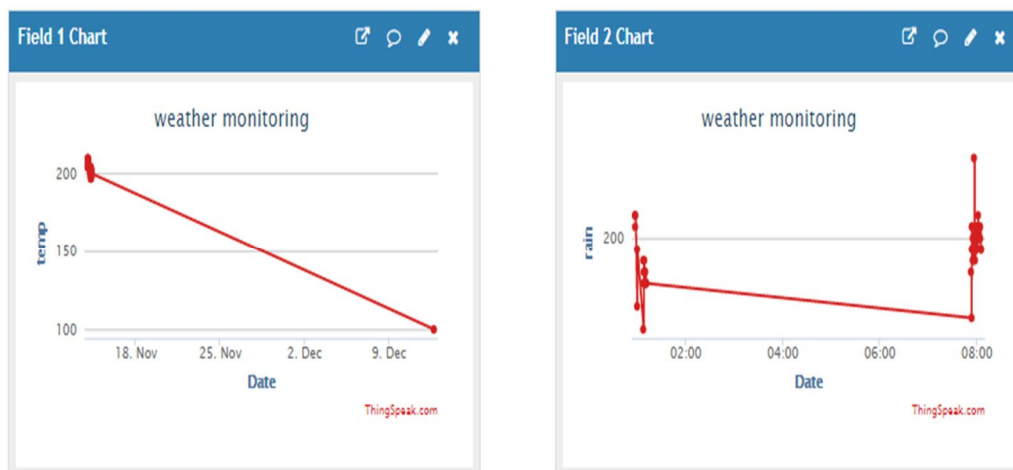


Fig 8: Sensors Values

The site server even has a log-in tab that the manager can only use. The name and password are specified. The ship's status can be seen by the admin after login. The administration panel is shown in the following figure.

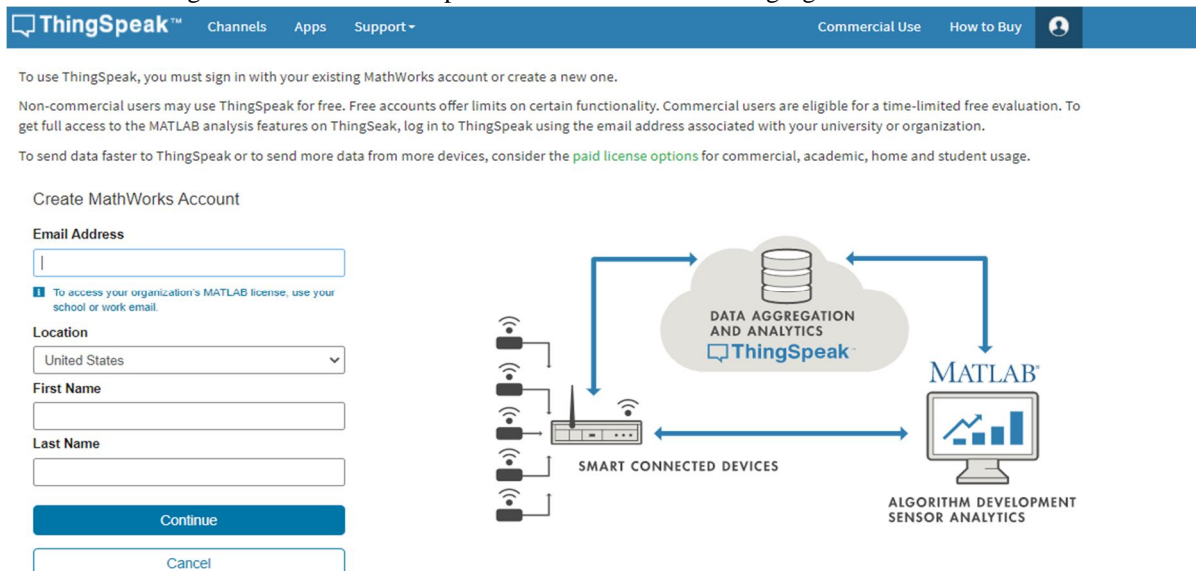


Fig 9: Registration and Login to thingspeak webserver.

- 3) *The SCS Includes the following Modules:* Show of parameters, control and trend display, warning prompt, error tracing and others. Ship Equipment Monitoring and Control System includes: The below are the features of - module:
- 4) *Function Display:* interfaces of the device parameter operation, refreshing of the relevant ship equipment service parameters in real time, control of the equipment operates on the Web.
- 5) *Equipment Control:* Ship equipment adjustments run Web browser parameters which enhances operational performance.
- 6) *Trend Display:* History and real time details can be inspected on a data management layer from the permanent data management server and seen in the dynamics of the trend in curve.
- 7) *Alarm Prompt:* checks the corresponding criteria alarm symbol in real time, shows alarm list by user level classification. alarm level.
- 8) *Fault Tracing:* queries with ship equipment historical records, fault definition, warning details and outcome processing.
- 9) *Other Modules:* offers user authorization and access right control, increases ship equipment monitoring system confidentiality and operational protection. It also offers documentation and management of the servers.

E. System Architecture

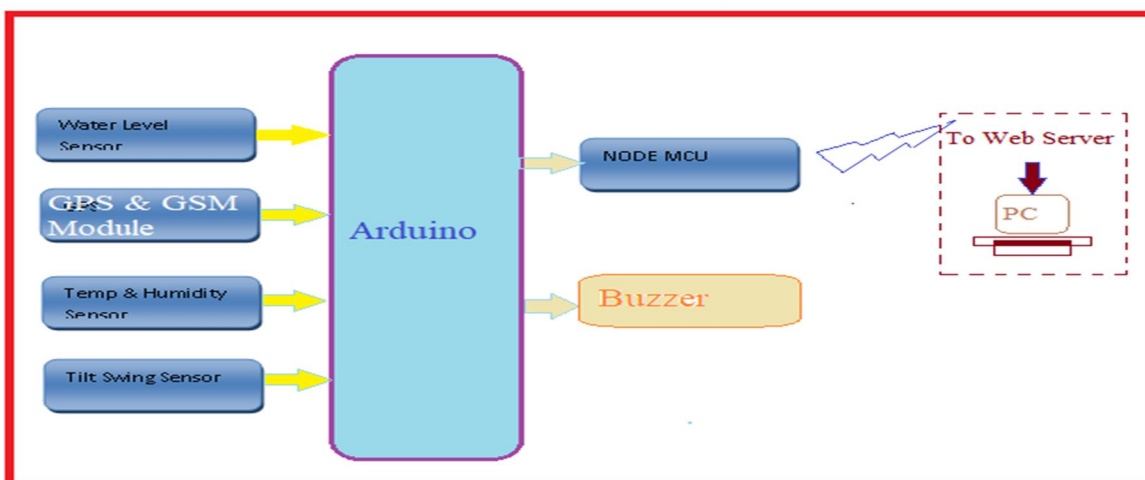


Fig 10: System Architecture.

III.RESULT AND DISCUSSION

The implementation of the built-in device increases Ship control system in real-time and efficiency. The demand of power has been decreased. This groundbreaking feature is that in a vessel monitoring device, the central Arduino built into embedded high performance microcontrollers have evolved high, high efficiency, limited volumes, scalable wireless interface monitoring module (Ethernet). The ship automation device with a wireless, smart and important network

IV.CONCLUSIONS

This technology has generally proven successful during trials. Numerous data transfers to a central centre organised through multi sensor networks are a valuable ship monitoring system, which can be accessed via a web-based application, including a real time graphical image. This system eradicates the problem of alert and notification a lot.

V. FUTURE SCOPE

- A. The device has its shortcomings and can be changed since it is a functioning prototype.
- B. Certain main change elements are:
- C. Web sockets are used
- D. Network mesh for ship interconnection
- E. More intuitive mobile tracking programme
- F. Alerts on board
- G. Every node's real time view

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