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Medical Image Security Using Watermarking In Back Propagation Neural Network

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Abstract: In modern world, medical data became more sensitive where the need of privacy became most prominent. In order to provide the privacy and authentication to the medical data which includes the medical records of a patient digital water marking technique is chosen. The aim of the paper is to authenticate the medical data by digital watermarking technique using neural networks. The host data is processed through 4 level DWT then applied to a back propagation neural network where the secret image is embedded along with different noise attacks. The obtained image is processed through IDWT which is either stored or transmitted. At viewer or receiver side the reverse process is done to extract the secret image from the watermarked image. Compared to existing neural network algorithms back propagation algorithm yields better PSNR values.

Keywords: DWT, IDWT, Digital watermarking ,PSNR, Back Propagation Algorithm.

I. INTRODUCTION

The widespread use of computer technology and the popularity of electronic managing of medical records have made it possible for digital medical images to be shared across the world for services such as telemedicine, teleradiology, tediagnosis, and teleconsultation. These e-Health services are introducing new practices for the profession as well as for the patients by enabling remote access, transmission, and interpretation of the medical images for diagnosis purposes. Instant diagnosis and understanding of a certain disease as well as cutting down the number of misdiagnosis has had extensive social and economic impact, clearly showing the need for efficient patient information sharing between specialists of different hospitals. In the handling of medical images, the main priority is to secure protection for the patient's documents against any act of tampering by unauthorized persons include image retention and fraud, privacy, malpractice liability, licensing and credentialing,. Thus, the main concern of the existing electronic medical system is to develop some standard solution to preserve the authenticity and integrity of the content of medical images

II. DIGITAL WATERMARKING

Digital watermarking is the process of embedding information, or a watermark into a digital multimedia object such that the watermark can be detected or extracted later to make an assertion about the object. Watermarking has proven to be a reliable mean to provide copyright protection and authenticity proof for digital media.

The watermarking system consists of two processes

- a) Embedding
- b) Extracting

The process of inserting the watermark data into host data is called embedding. A secret key is used which is helpful in ensuring more security. The process of retrieving the watermark data from the watermarked data is called detection or extraction

III. DISCRETE WAVELET TRANSFORM

The Wavelet Series is just a sampled version of CWT and its computation may consume significant amount of time and resources, depending on the resolution required. The Discrete Wavelet Transform (DWT), which is based on sub-band coding, is found to yield a fast computation of Wavelet Transform. It is easy to implement and reduces the computation time and resources required. If the signal, scaling functions, and wavelets are discrete in time, then the wavelet series of the discrete-time signal is called the DWT. The DWT of a sequence consists of two series expansions, one corresponding to the approximation and the other to the details of the sequence. The formal definition of DWT of an N -point sequence $x[n]$, $0 \leq n \leq N - 1$ is given by

$$DWT\{f(t)\} = W_{\phi}(j_o, k) + W_{\psi}(j, k)$$

Where

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$$W_{\phi}(j_0, k) = \frac{1}{\sqrt{N}} \sum_{n=0}^{n=N-1} x[n] \phi_{j_0, k}[n]$$

$$W_{\psi}(j, k) = \frac{1}{\sqrt{N}} \sum_{n=0}^{n=N-1} x[n] \psi_{j, k}[n], j \geq j_0$$

The sequence $x[n], 0 \leq n \leq N - 1$ can be recovered from the DWT coefficients W_{ϕ} and W_{ψ} as given by

$$X[n] = \frac{1}{\sqrt{N}} \sum_{n=0}^{n=N-1} x[n] \phi_{j_0, k}[n] + \frac{1}{\sqrt{N}} \sum_{n=0}^{n=N-1} x[n] \psi_{j, k}[n]$$

The scale parameter in the second summation of above equation has an infinite number of terms. But in practice the upper limit for the scale parameter is usually fixed at some value say, J . The starting scale value j_0 is usually set to zero and corresponds to the original signal. Thus, the DWT coefficients for $x[n], 0 \leq n \leq N - 1$ are computed for $j = 0, 1, \dots, J - 1$ and $k = 0, 1, \dots, 2^j - 1$. Also, N is typically a power of 2, of the form $N = 2^J$.

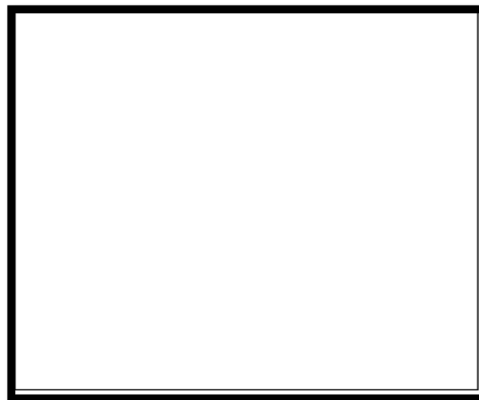


Fig. 1. Original Image Layout

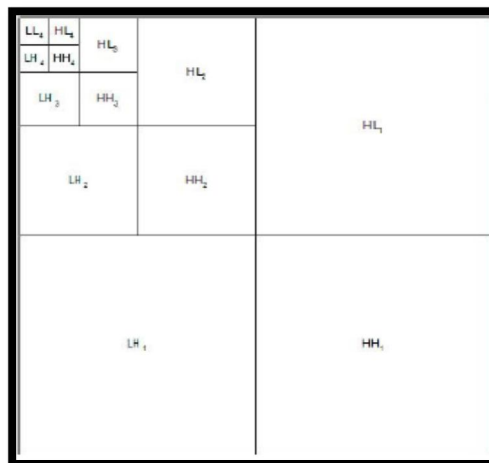


Fig. 2. 4 level DWT image layout

IV. NEURAL NETWORK

A Neural Network is a powerful tool that is able to represent complex and highly complicated input/output relationships. The development of neural network technology leads to development of artificial system that can perform complex tasks which are performed by human brains. Neural Networks resembles the human brain in the following ways:

A Neural Network can be equipped with knowledge through learning methods.

Neural Network knowledge is stored within inter-neuron connection strengths known as weights.

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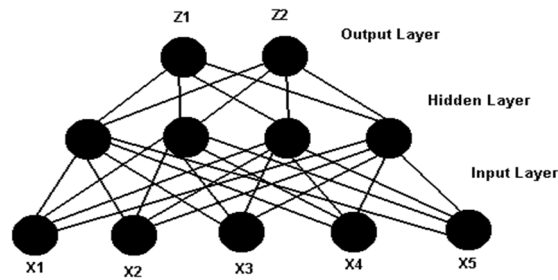


Fig. 3. Basic structure of a neural network

V. BACKPROPAGATION ALGORITHM:

The simple perceptron is just able to handle linearly separable or linearly independent problems. By taking the partial derivative of the error of the network with respect to each weight, we will learn a little about the direction the error of the network is moving. In fact, if we take the negative of this derivative (i.e. the rate change of the error as the value of the weight increases) and then proceed to add it to the weight, the error will decrease until it reaches local minima. This makes sense because if the derivative is positive, this tells us that the error is increasing when the weight is increasing. The obvious thing to do then is to add a negative value to the weight and vice versa if the derivative is negative. Because the taking of these partial derivatives and then applying them to each of the weights takes place, starting from the output layer to hidden layer weights, then the hidden layer to input layer weights (as it turns out, this is necessary since changing these set of weights requires that we know the partial derivatives calculated in the layer downstream), this algorithm has been called the back propagation algorithm. It has been shown that back propagation learning with sufficient hidden layers can approximate any nonlinear function to arbitrary accuracy. This makes back propagation learning neural network a good candidate for signal prediction and system modelling.

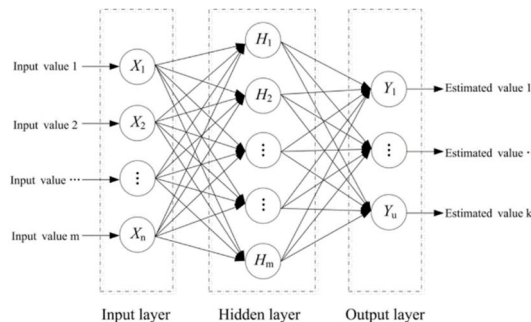


Fig. 4. Back Propagation Neural Network

VI. PROPOSED WORK

A. Proposed System for Embedding

Selection of cover image and watermark image of suitable sizes i.e., 512x512 and 32x32.

Performing 4-level 2D-DWT on cover image.

Select the beginning location (LL4) to embed the watermark using secret key.

Quantize the DWT coefficient $T_{(j+key)}$ by Q as the input to BPNN.

Embed the watermark using following equation

$$T'_{(j+key)} = \text{BPNN}(T_{(j+key)}) + LL4 + x_j$$

Where x_j is the random watermark sequence

Perform IDWT on each coefficient to get watermarked image.

Different types of noise attacks like row column copying, resizing, rotation etc, are applied on watermarked image.

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B. Proposed System for Extracting

Apply DWT on watermarked image.

Quantize the DWT coefficient $T''_{(j)}$ by Q as the input to BPNN then get the output of BPNN as $BPNN(T''_{(j)}/Q)$.

Extract the watermark using the equation

$$x'_j = T''_{(j)} - LL4 - BPNN(T''_{(j)}/Q)$$

Calculate the PSNR of the watermarked image.

Measure the NCC value of the extracted watermark x'_j and the original watermark x_j .

VII. RESULTS

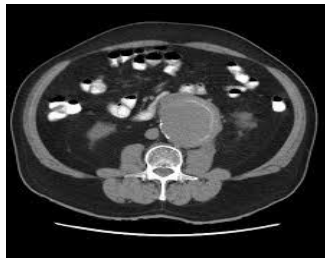


Fig. 6. Host Image



Fig 7. Watermark Image



Fig. 8. Watermarked Image



Fig. 9. Extracted Image

The results of PSNR and NCC Values obtained after applying various noise attacks on the watermarked image are tabulated below.

Attack Applied	PSNR (dB)	Normalized Cross Correlation
No Attack	54.96	1
Rotation	47.83	0.8530
Median Filtering	46.98	0.7767
Blurring	45.27	0.8754
Resizing	44.37	0.7748
Low Pass Filtering	43.29	0.8005
Salt & Pepper Noise	39.94	0.7490
Row Column Copying	38.34	0.8223
Poisson Noise	37.55	0.6308
Gaussian Noise	37.12	0.6643
Row column blanking	36.50	0.8520
Sharpening	33.77	0.6228
cropping	28.98	0.6726

Table1. PSNR and NCC values obtained by applying different attacks on watermarked image.

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VIII. CONCLUSION

The Digital Watermarking Technique, as per the proposed algorithm was implemented by using Neural Networks. The PSNR value without applying any attack is found to be 54.96 dB. Correlation without applying any attack is 1. The algorithm is robust to attacks like resizing, blurring, Median Filtering, Salt and pepper noise, Row column copying, Cropping. However, the correlation after application of attacks like Row Column Blanking and Rotation seemed to be relatively less. PSNR and Correlation depends on embedding strength i.e, performance increases with increase in number of layers.

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BIOGRAPHY

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