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# **Understanding the Convolutional Neural Network & it's Research Aspects in Deep Learning**

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**Abstract:** *Convolutional Neural Network (CNN) is the most important Deep Neural Network (DNN) architecture to implement the Deep Learning's application of data and pattern representation in an effective and efficient manner. It uses the idea of animal's visual cortex organization to achieve connectivity pattern between its neurons. A receptive field is a restricted part of the space where a respond to stimuli are done by the individual cortical neurons. The main motivation behind the development of convolutional networks is the biological processes and CNNs are considered as the multilayer perceptrons' variations that are designed for the purpose of providing the minimal usage of pre-processing. The major applications of convolutional neural network include image recognition, natural language processing, recommender systems and video recognition. We have tried to put an honest effort in this paper to analyze the Convolutional Neural Network (CNN) and the various developments made in its area of research.*

**Keywords** — *CNN, SIANN, Receptive Fields, Neocognitron, LeNet-5, Neural Abstraction Pyramid*

## **I. INTRODUCTION**

CNN stands for Convolutional Neural Network and is the most important Deep Neural Network (DNN) architectures to implement the Deep Learning's application of data and pattern representation in an effective and efficient manner. Also referred to as ConvNet, convolutional neural Network is considered to be a kind of feed-forward ANN (Artificial Neural Network) that uses the idea of animal's visual cortex organization to achieve connectivity pattern between its neurons. A receptive field is a restricted part of the space where a respond to stimuli are done by the individual cortical neurons. The partial overlap of the myriad neurons's receptive fields results into the tiling of them to the visual field. A convolution operation is basically a mathematical approximation of the response made by the individual neurons to stimuli within the confinement of their receptive fields. The main motivation behind the development of convolutional networks is biological processes and CNNs are considered as the multilayer perceptrons' variations that are designed for the purpose of providing the minimal usage of pre-processing. The major applications of convolutional neural network include image recognition, natural language processing, recommender systems and video recognition.

SIANN acronyms for Space Invariant Artificial Neural Network and has an alternate term of "shift invariant". Both these terms of SIANN and shift invariant are used in reference to the convolutional neural network. This is due to the fact that the CNNs have their name derived from the shared weights architecture used by them and their characteristic of translation invariance.

This paper is an effort to do an analyzis of Convolutional Neural Network (CNN) concept with respect to deep learning research. The section 2 of this paper gives the overview of CNN with respect to its image recognition functionality while section 3 of this paper gives an anecdote on the developments made in the CNNs so far. The section 4 finally wraps up the paper with a suitable conclusion.

## **II. OVERVIEW OF CNN WITH RESPECT TO ITS IMAGE RECOGNITION FUNCTIONALITY**

Convolutional Neural Network (CNN) has been modeled after following the visual perception of animal. It has been the primary area of research and application in the visual recognition field. There are several layers of receptive fields contained in CNNs. The receptive fields are collection of small neurons that are responsible for doing processing of various portions of the input image. The outputs obtained from the receptive fields are then tiled as a result of which the overlapping of input regions occur that is useful to obtain original image's representation of higher resolution. This process is iterated for every such layer. This helps CNNs in tolerating the input image's translation.

There may be the pooling layers of local or global type in the convolutional networks which are responsible for combining the neuron clusters' outputs. There also exist myriad combinations of fully connected and convolutional layers in CNNs besides the

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application of point-wise nonlinearity after or at the end of each layer. On the small regions of input, the introduction of a convolutional operation lessens the amount of free parameters which is quite helpful in improving generalization. The networks have one major benefit of using shared weight in convolutional layers as a result of which the use of same filter as per pixel in the layer also lessens the memory footprint to improve the performance further.

There also exist many time delay networks which resemble the CNNs architecture, specifically those for classification or image recognition tasks. This is for this reason that neuron outputs' tiling is achievable in timed stages that are quite beneficial for doing the analysis of images. CNNs, in comparison of other classification algorithms of images, make the usage of comparatively less pre-processing. This implies that the responsibility of the network is to learn the filters rather than hand-engineering them as they were done by the traditional algorithms. CNNs have major benefit that they are not dependent on human effort or prior knowledge at all while doing the task of feature design.

### III. DEVELOPMENTS MADE IN CONVOLUTIONAL NEURAL NETWORK

The evolution of convolutional neural networks is concerned mainly with the following of visual mechanisms that are basically observed in the living organisms. The design of CNNs is the proof of how the visual techniques and complexity of living organisms are tried to be implemented in deep learning algorithm designs to help the machine to visualize the things surrounding it to distinguish the observed things to make better decision. The design of the CNNs involves various tools and techniques that are described in this section.

#### A. Receptive Fields

Hubel and Wiesel had presented the work in the 1950s and 1960s to show the presence of neurons in the visual cortex of the cat and monkey. They further showed that the neurons present in the visual cortex of such organisms respond individually to the visual field's small regions. This led to the evolution of receptive fields. Receptive fields are considered as those regions of visual space where the firing of a single neuron takes place after the effect of visual stimuli, provided that the eyes must not be moving. The similar and overlapping receptive field are generally found in the neighbouring cells during the firing of neuron. The size and location of receptive field varies in systematic manner in the cortex that results into the formation of a fully fledged map of visual space where the cortex lying in and around each hemisphere to represent the visual field of contra-lateral kind.

The following two fundamental types of visual cell were identified in the brain of organisms under experimentation done by Hubel and Wiesel in their 1968 paper:

- 1) *Simple cells*: Simple cells can have their output maximized through straight edges containing orientations of particular kind in their corresponding field.
- 2) *Complex cells*: Complex cells are found to contain larger receptive fields and their output is observed to be insensitive to the exact regions of the edges in the field.

#### B. Neocognitron

The discovery of the neocognitron took place in 1980. There is no requirement of units (located at the several positions of network) is observed in neocognitron in order to attain the same trainable weights. This idea was presented first in the book version of the corresponding original paper of backpropagation in 1986. Their development took place around 1988 for observing the temporal signals. Later in 1998, the improvisation in their design was done, their generalization was done in 2003 and their simplification was done in the same year.

#### C. LeNet-5

Yann LeCun et al. pioneered the LeNet. It is a 7-level convolutional network which is capable of doing the classification of digits and it applies multiple banks to do the recognition of numbers hand-written on checks which are basically 32X32 pixel digitized images. It requires bigger and larger number of convolutional layers to do the processing of images with higher resolution. However, there is a constraint associated with neocognitron network that only limited computing resources are available at present to do image processing with higher resolution.

#### D. Shift Invariant Neural Network

A proposal similar to LeNet-5 was made in 1988 in the form of SIANN (Shift Invariant Artificial Neural Network) for doing

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character recognition of images. The modification was done in the existing architecture and training algorithm of the SIANN in 1991 was made applicable in the field of medical image processing and for doing breast cancer's automatic detection in mammograms. Different design version of convolution was proposed in 1988 to find the application of doing the decomposition of electromyography convolved signals of one-dimension through the process of de-convolution. The modification in the design of such version of CNN was done in 1989.

### E. Neural Abstraction Pyramid

The neural abstraction pyramid is an extended version of the feed-forward architecture of CNNs that was developed by making lateral and feedback connections in the feed-forward architecture of CNNs. This recurrent convolutional network resulted from it is capable of flexibly incorporating the contextual information for resolving the ambiguities of local kind by acting iteratively. The major benefit of this convolutional network over the previous models is that it is capable of generating image related outputs with the highest resolutions.

### F. Implementations of GPU

Various publications, after following the observations of the 2005 paper where GPGPU value was established for machine learning, described myriad ways to train CNNs efficiently through the usage of GPU computing. They were later refined in 2011 in order to be implemented for impressive results on a GPU. Ciresan et al. made the significant effort to improve the performance of the multiple image databases, especially the databases of MNIST, NORB, HWDB1.0 (dataset meant for doing recognition of Chinese characters), CIFAR10 (dataset containing around 60000 RGB images of 32X32 label) and ImageNet in 2012

## IV. CONCLUSIONS

Convolutional Neural Network (CNN) is the most important Deep Neural Network (DNN) architecture to implement the Deep Learning's application of data and pattern representation in an effective and efficient manner. It uses the idea of animal's visual cortex organization to achieve connectivity pattern between its neurons. A receptive field is a restricted part of the space where a respond to stimuli are done by the individual cortical neurons. The main motivation behind the development of convolutional networks is the biological processes and CNNs are considered as the multilayer perceptrons' variations that are designed for the purpose of providing the minimal usage of pre-processing. The major applications of convolutional neural network include image recognition, natural language processing, recommender systems and video recognition. CNN has become the primary area of research and application in the visual recognition field. We have analyzed the various developments made in the field of CNN including receptive field, neocognitron, LetNet-5, SIANN, Neural Abstraction Pyramid and the implementation of GPU. We can understand how promising the field of CNN and image processing. We hope the new dimensions in the field of CNN and image processing will be discovered further in future

## V. ACKNOWLEDGMENT

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